I YEAR - I SEMESTER

COURSE CODE: 7MCE1C2

CORE COURSE-II-DESIGN AND ANALYSIS OF ALGORITHMS

Unit I

Introduction: Algorithm Definition – Algorithm Specification – Performance Analysis. Elementary Data Structures: Stacks and Queues – Trees – Dictionaries – Priority Queues – Sets and Disjoint Set Union – Graphs

Unit II

Divide and Conquer: The General Method – Defective Chessboard – Binary Search – Finding The Maximum And Minimum – Merge Sort – Quick Sort – Selection - Strassen's Matrix Multiplication.

Unit III

The Greedy Method: General Method - Container Loading - Knapsack Problem - Tree Vertex Splitting – Job Sequencing With Deadlines - Minimum Cost Spanning Trees - Optimal Storage On Tapes – Optimal Merge Patterns - Single Source Shortest Paths.

Unit IV

Dynamic Programming: The General Method – Multistage Graphs – All-Pairs Shortest Paths – Single-Source Shortest Paths - Optimal Binary Search Trees - String Editing - 0/1 Knapsack - Reliability Design - The Traveling Salesperson Problem - Flow Shop Scheduling. Basic Traversal and Search Techniques: Techniques for Binary Trees – Techniques for Graphs – Connected Components and Spanning Trees – Biconnected Components and DFS.

Unit V

Backtracking: The General Method – The 8-Queens Problem – Sum of Subsets – Graph Coloring – Hamiltonian Cycles – Knapsack Problem Branch and Bound: The Method - 0/1 Knapsack Problem.

Text Book:

 Ellis Horowitz, Satraj Sahni and Sanguthevar Rajasekaran, Fundamentals of Computer Algorithms, Universities Press, Second Edition, Reprint 2009.

Books for Reference:

- 1. Data Structures Using C Langsam, Augenstien, Tenenbaum, PHI
- 2. Data structures and Algorithms, V.Aho, Hopcropft, Ullman , LPE
- 3. Introduction to design and Analysis of Algorithms S.E. Goodman, ST. Hedetniem-TMH

